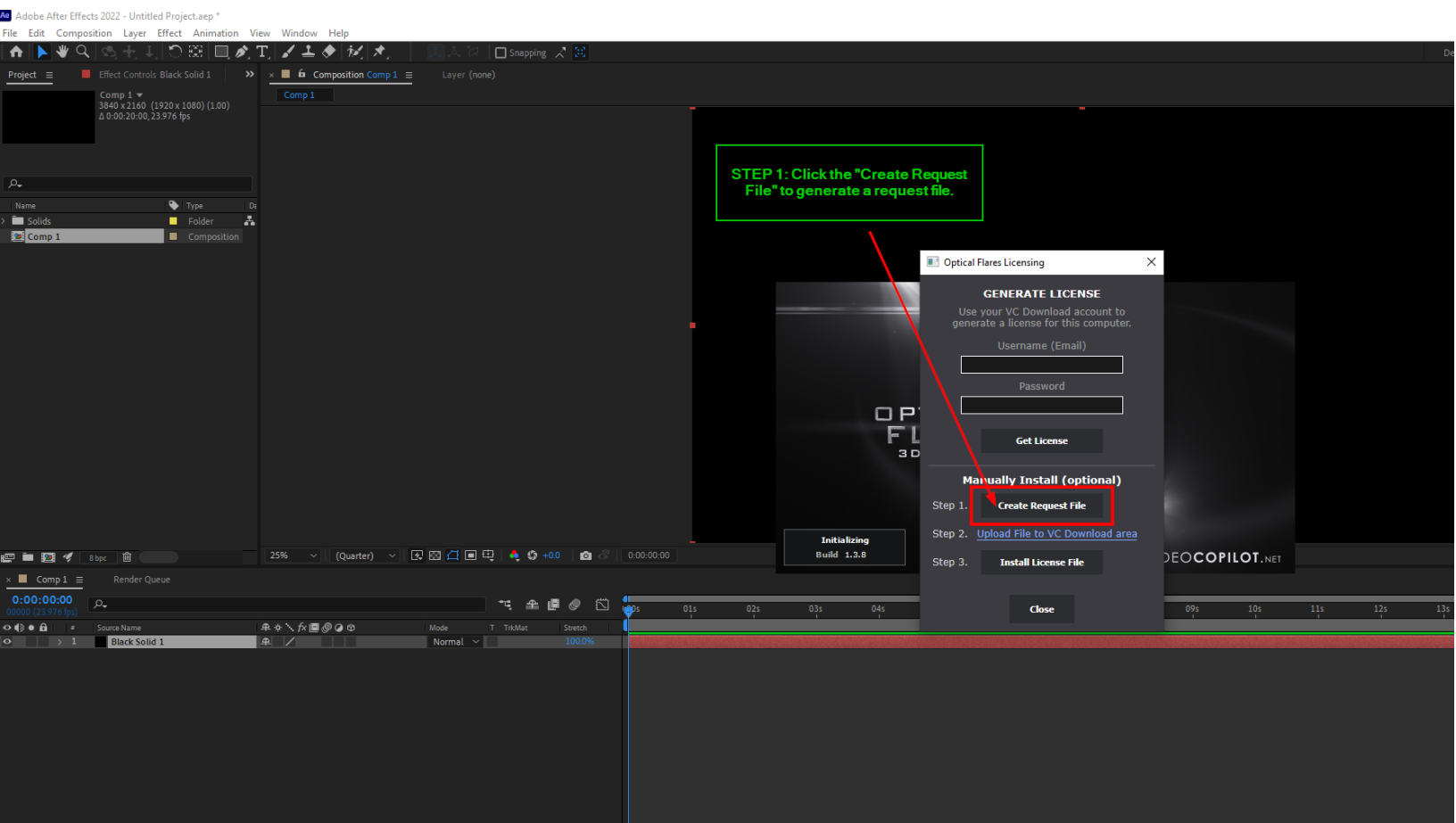


MANUAL LICENSING METHOD FOR OPTICAL FLARES

STEP 1:

Click the “Create Request File” button. This will create a license request file named **“OpticalFlaresLicenseRequest.request”** which you will use to generate a license file from in your Video Copilot download account.



STEP 2:

Log into your Video Copilot download account through the Video Copilot website. Then, click on the Optical Flares download link. On that page you will be able to generate a license file using the “**OpticalFlaresLicenseRequest.request**” file.

On the right-hand side of the page, click on the “Choose File” button. You will then browse the request file and upload it.

The screenshot shows the 'OPTICAL FLARES' download page. On the left, there is a list of download links for 'Optical Flares 1.3.8 Win' (37.23 MB), 'Optical Flares 1.3.8 Mac' (38.6 MB), 'Optical Flares Tutorial Content' (280 MB), and 'Optical Flares Cover Art'. A green box highlights the text: 'STEP 2: Click the "Choose File" button and browse the "OpticalFlaresLicenseRequest.request" file.' A red arrow points from this box to the 'Choose File' button in the 'MANUAL LICENSE GENERATOR' section on the right. The right section includes a 'License Request File:' area with a 'Choose File' button and a 'GENERATE LICENSE' button. Below this is a 'LICENSE NOTE' and 'LICENSING INSTRUCTIONS' section with links for 'WINDOWS INSTRUCTIONS' and 'MAC INSTRUCTIONS'.

OPTICAL FLARES

You own **1 license** for this product and **5 render licenses**

Product Name	Version	OS	Size	Action
Optical Flares 1.3.8 Win	V1.3.8	Windows	37.23 MB	DOWNLOAD
Optical Flares 1.3.8 Mac	V1.3.8	Mac	38.6 MB	DOWNLOAD
Optical Flares Tutorial Content			280 MB	DOWNLOAD
Optical Flares Cover Art				DOWNLOAD

Extras

STEP 2: Click the "Choose File" button and browse the "OpticalFlaresLicenseRequest.request" file.

MANUAL LICENSE GENERATOR

License Request File:

[Choose File](#) [GENERATE LICENSE](#)

No File Selected

LICENSE NOTE:
Optical Flares is setup to generate the license file when you first launch the plug-in after providing your Video Copilot account email and password. If you need to generate the license manually, upload your license request here.

[Manual Install Instructions](#)

LICENSING INSTRUCTIONS:
For instructions on licensing Optical Flares, please refer to the online document

[WINDOWS INSTRUCTIONS](#) [MAC INSTRUCTIONS](#)


STEP 3:

After the license request file is uploaded, click the “Generate License” button. This will generate the license file (“OpticalFlaresLicense.license”) needed to complete the licensing step once you are back in Adobe After Effects.


OPTICAL FLARES

Optical Flares 1.3.8 Win

V1.3.8




37.23 MB


DOWNLOAD 

Optical Flares 1.3.8 Mac

V1.3.8




38.6 MB

DOWNLOAD 


Extras

Optical Flares Tutorial Content

280 MB

DOWNLOAD 

Optical Flares Cover Art

DOWNLOAD 

Legacy Optical Flares License - for V1.3.5 and below

SHOW

You own 1 license for this product and 5 render licenses

MANUAL LICENSE GENERATOR

License Request File:

Choose File

GENERATE LICENSE

OpticalFlaresLicenseReque

LICENSE NOTE:

Optical Flares is setup to generate the license file when you first launch the plug-in after providing your Video Copilot account email and password. If you need to generate the license manually, upload your license request here.

Manual Install Instructions

LICENSING INSTRUCTIONS:

For instructions on licensing Optical Flares, please refer to the online document

WINDOWS INSTRUCTIONS

MAC INSTRUCTIONS

STEP 3: After you upload the license request file, click the "Generate License" button. This will generate the license file needed to complete the licensing inside of Adobe After Effects

STEP 4:

Once you are back inside of Adobe After Effects, on the Optical Flares licensing window, click the “Install License File” button. You will then browse the “OpticalFlaresLicense.license” file that you generated in the previous step.

That will complete the licensing procedure and you can now begin using Optical Flares.

